



# KImageShop ^wKrayon ^wKrita

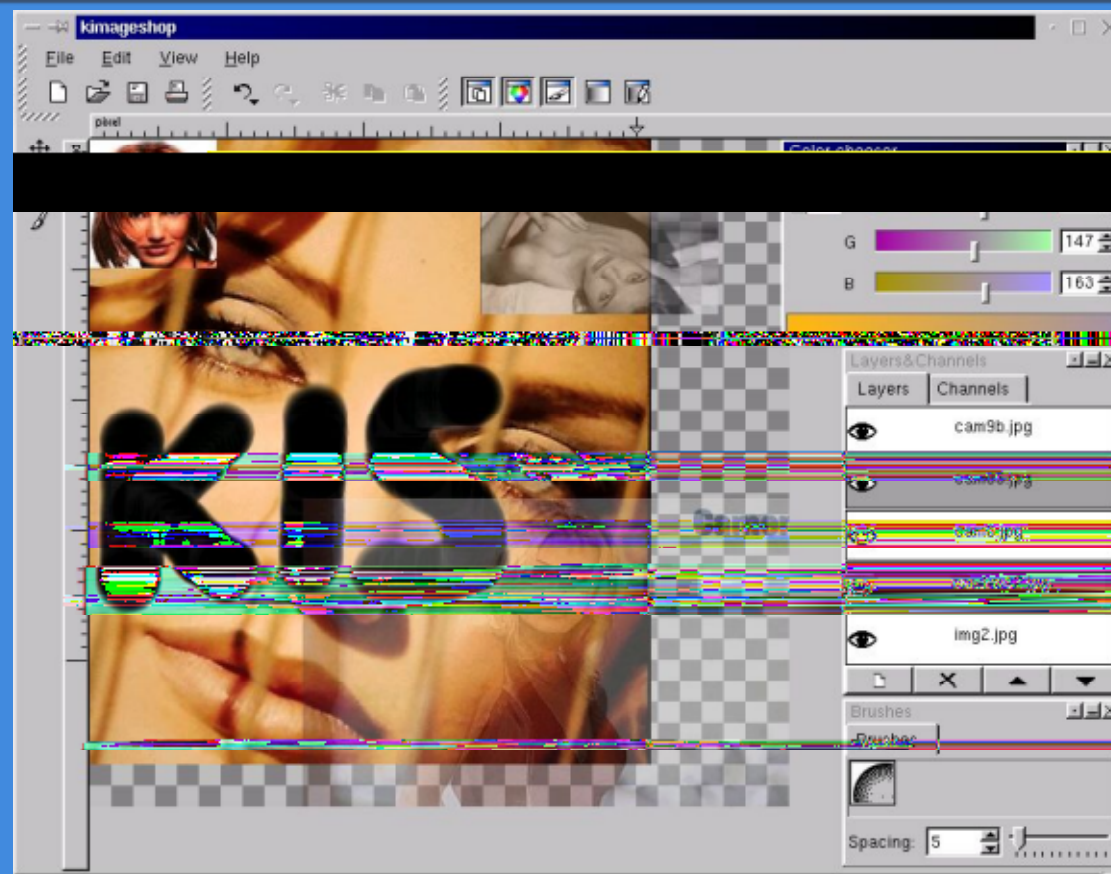
A long time ago...

When hackers still thought nekkid wimmen were the done thing for showing off an app...

And felt a paint app could be done in a month or six....

We're talking 1999 here...

Practically *prehistory*





# KImageShop

All right... It started earlier...

In *1998*

With the *Kimp* fiasco

I haven't got screenshots of *that...*

And I haven't got anything to do with it.

Let's just NOT talk about it, shall we?

Bygones be bygones and all that.

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# KImage Shop

**But in 1999, May 24<sup>th</sup>, to be exact...**

```
List:      kde-devel
Subject:   KImage Shop? [was:Re: K abiword port]
From:     Matthias Ettrich <ettrich () troll ! no>
Date:     1999-05-24 14:24:34
```

...

```
If someone here is interested, maybe it would just be the best
to start a kimage shop from scratch. The internal data structure
may be designed similar, so that it would be possible to run
unmodified gimp-plugins with it
```

...



# KImageShop

## Which led to...

List: kde-devel  
Subject: KImageShop project started  
From: Matthias Elter <me () main-echo ! net>  
Date: 1999-05-31 12:30:42

...

You perhaps remember the KIMP/KImageShop discussion that recently took place on this mailinglist. I'm happy to announce that Michael Koch (KImage), and myself (Matthias Elter, KHelpCenter) have started an image manipulation application called KImageShop.

...

**And so KImageShop got started, for real!**



**KimageShop**

**And**

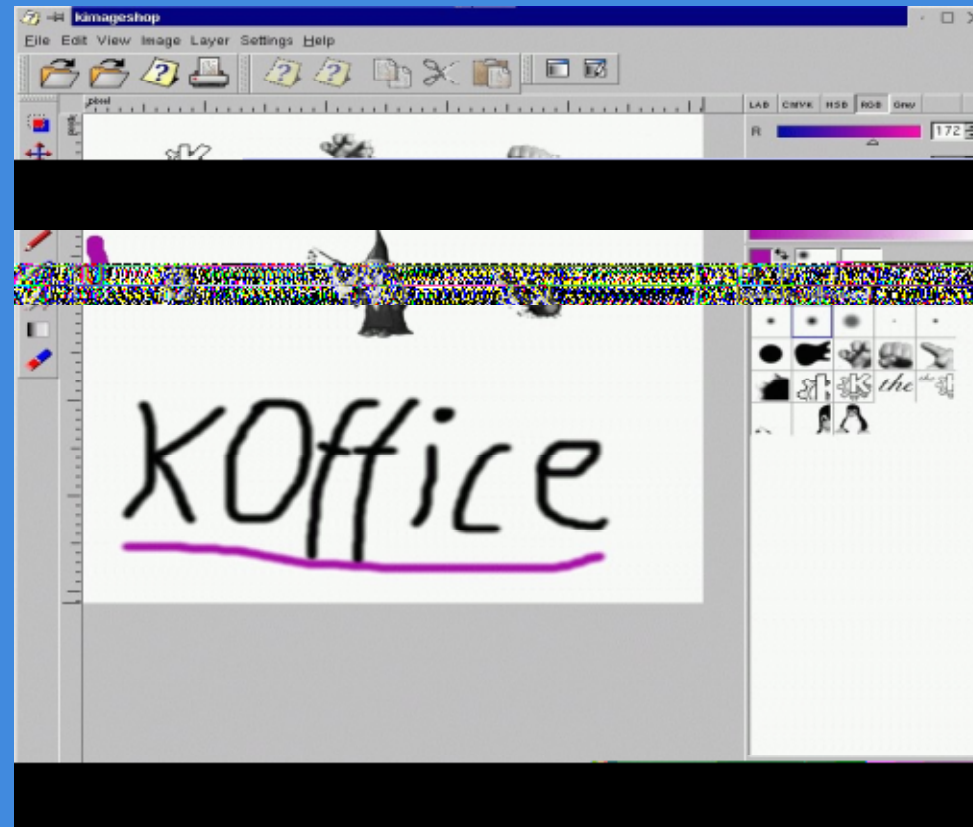


# KimageShop

**Development  
took off!**

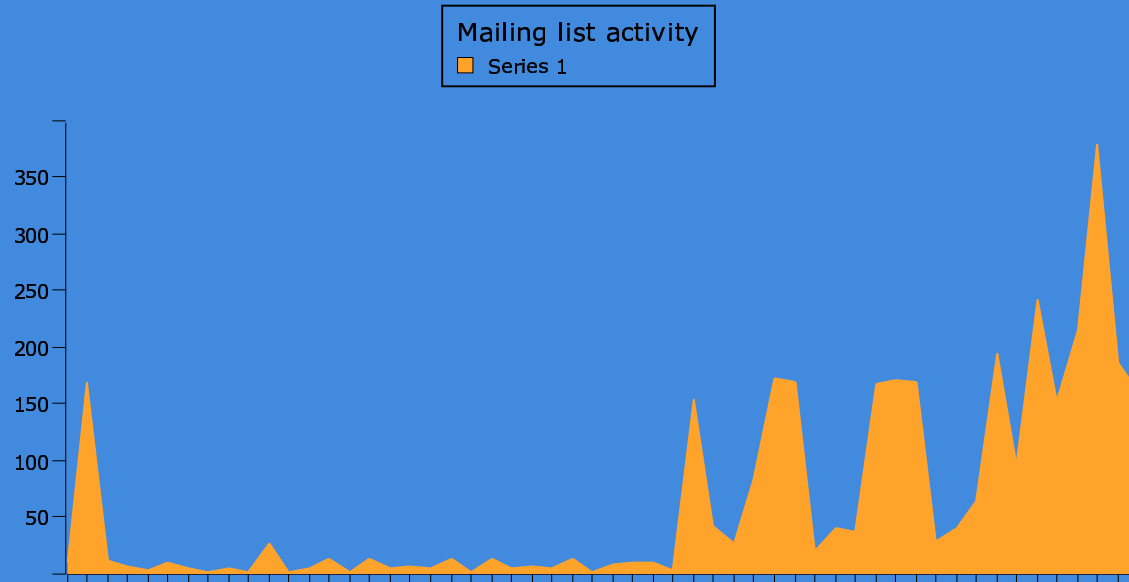
**Carsten Pfeiffer,  
Matthias Elter,  
Michael Koch...**

**But by October  
1999,  
development had  
all but  
stopped.**





Which was going to be a recurring pattern.









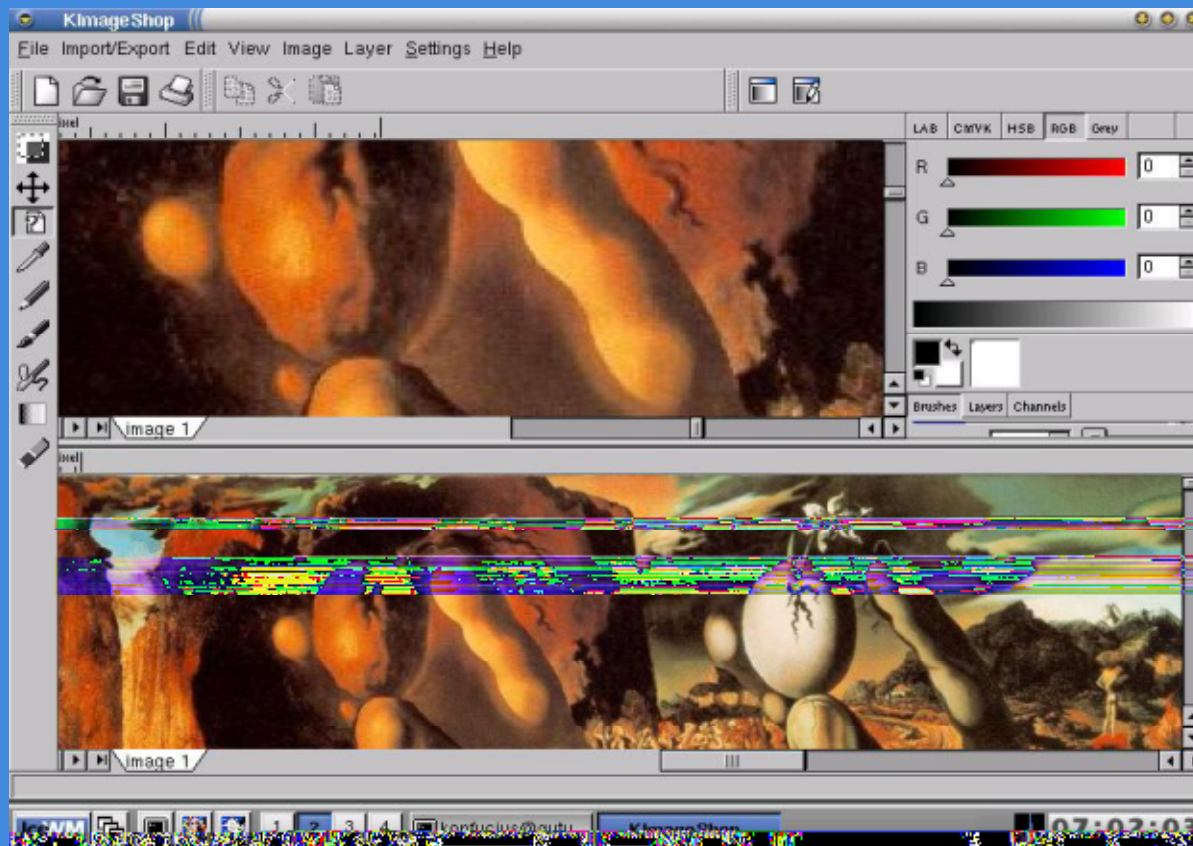
# KimageShop

One month  
later...

**John Califf  
gets  
working.**

There is still  
quite a bit of his  
code in Krita....

**A man with  
taste in  
paintings.**



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**KimageShop ^ WKrayon**

**KimageShop becomes Krayon**

**John Califf didn't stay for long...**

**Patrick Julien arrives on the scene.**

**January 2002: Günther Frhr von Gravenreuth objects to the new name...**

**Because there's a website selling e-cards called  
crayon.de**

**So, Krayon becomes Krita — Swedish for  
“drawing”**

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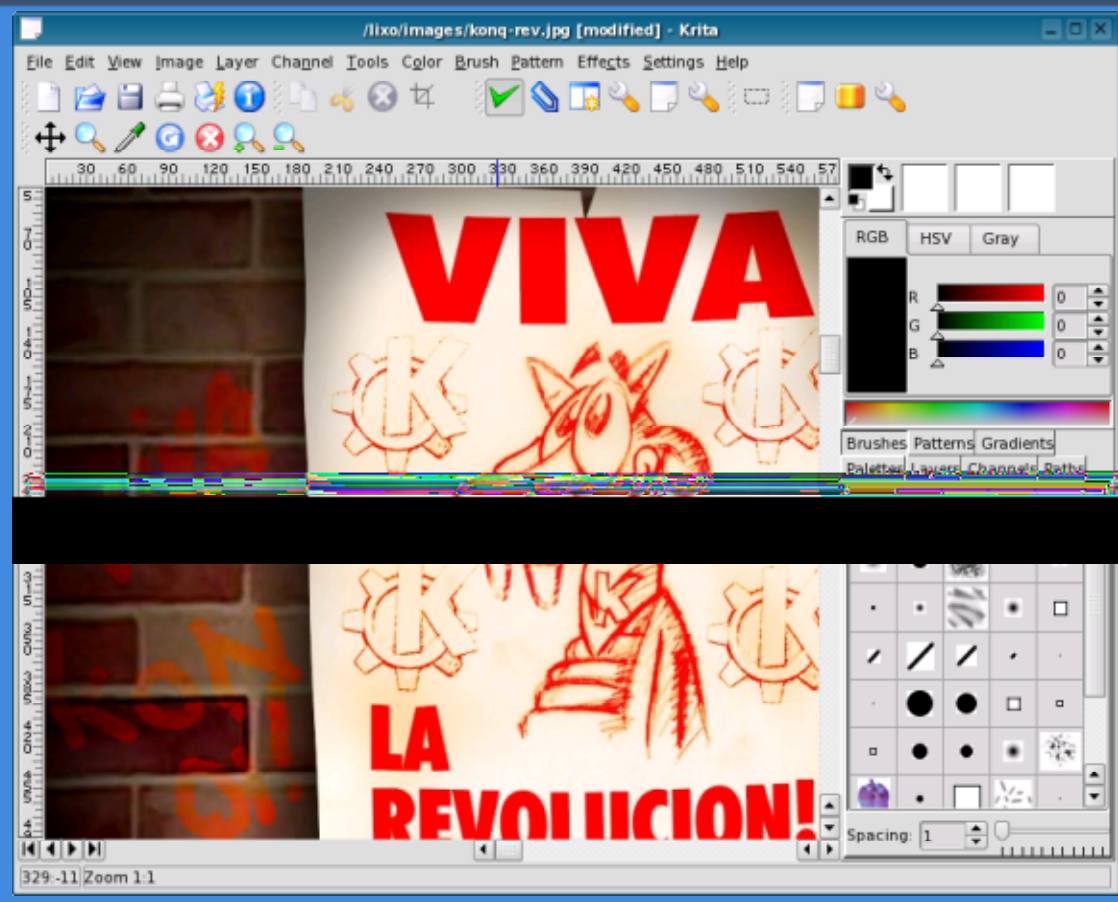


# KimageShop ^w Krayon ^w Krita

Patrick Julien  
redesigns  
Krita's  
architecture.

His design is  
still what  
defines Krita.

Not that we could  
actually *paint*  
already.





**Krita**

**In 2003, nothing happened — until October.**

**It started with a small Wacom tablet.**

**Then A small band of hackers gathered...**

**Me, Adrian, Cyrille, Sven, Casper, Michael...**

**At first guided by Patrick's wisdom,  
We were soon on our own.**

**And in 2005, we were almost ready to release**

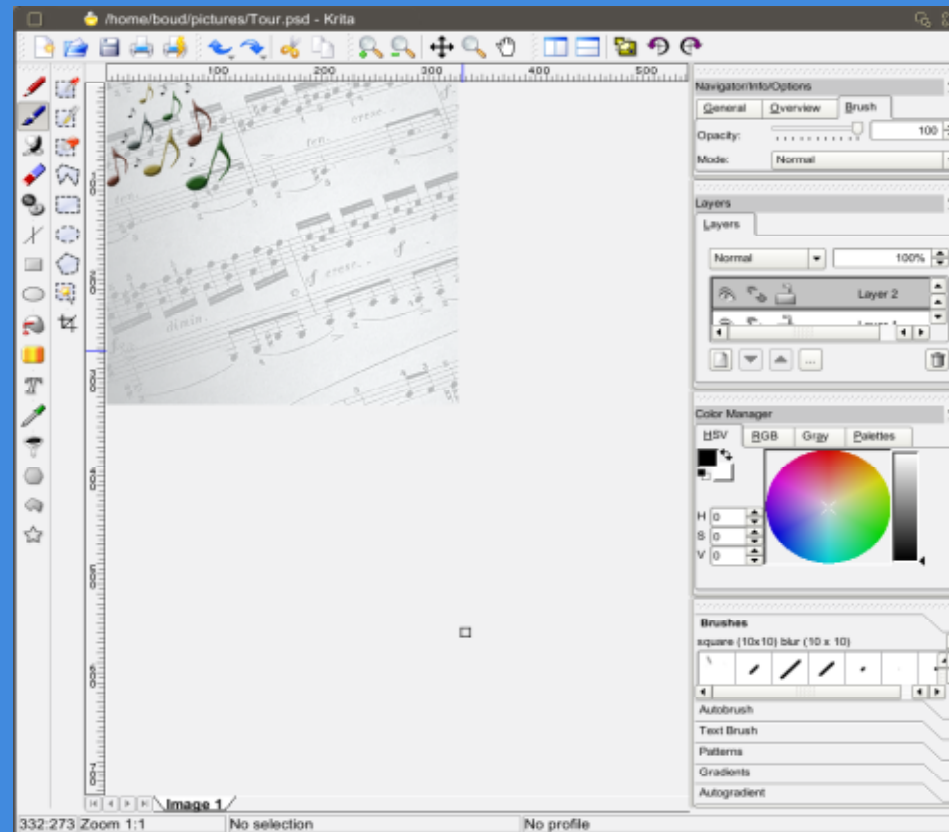
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# Krita

## 1.4 has:

- \* RGB
- \* Gray
- \* Filters
- \* xcf, psd, png, tiff, jpeg...
- \* Selections
- \* Many tools
- \* Layers
- \* Tablet support
- \* Color management
- \* Lots of bugs



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**Krita**

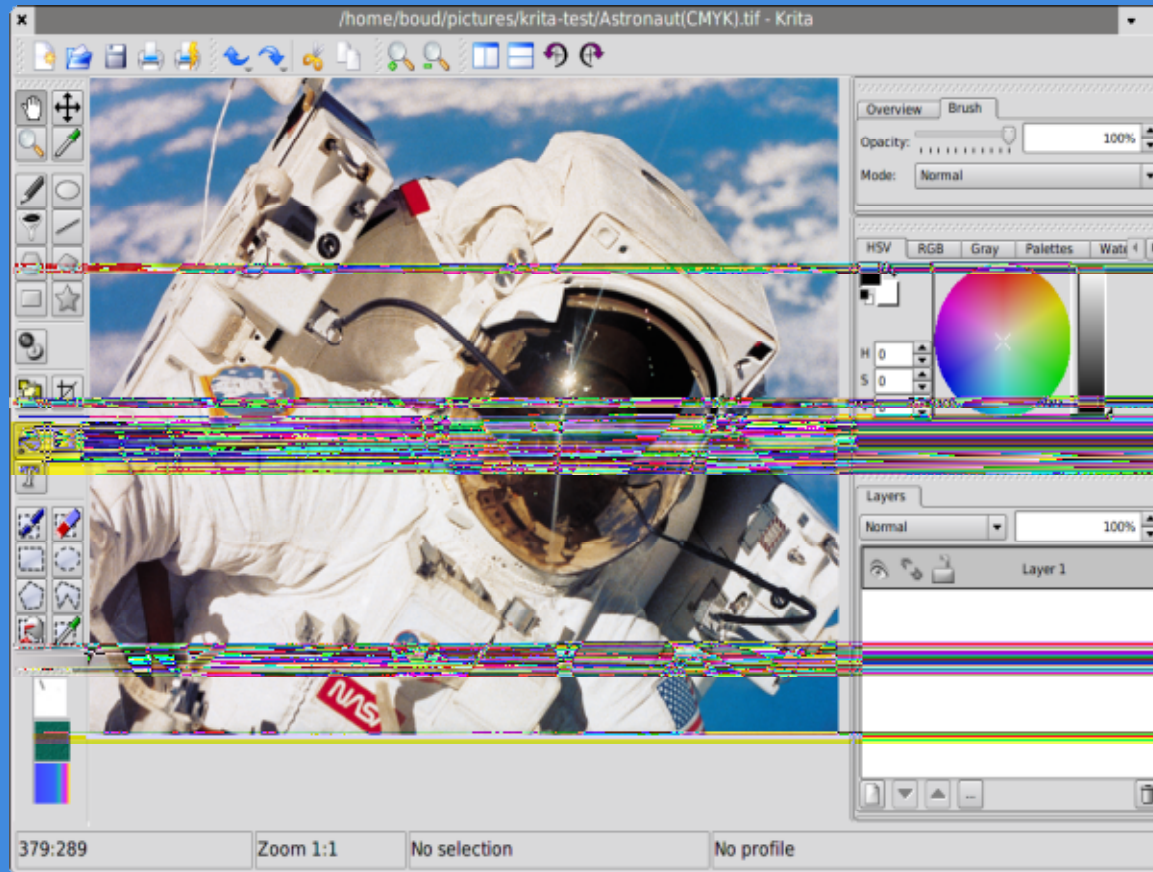
**But the *next* version has**

- \* CMYK, RGB, GRAY, XYZ, Watercolors**
- \* 8, 16 or 32 bits/channel**
- \* openEXR support**
- \* Even more color management**
- \* Scripting**
- \* A full dcop interface**
- \* Channel separations**
- \* Adjustment with curves**
- \* More filters**

**Time for showing off!**



# Krita



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